**COSC 3P91 Assignment 1 Feedback**

**Name: Abhijeet Prajapati**

**Student ID: 5987722**

|  |  |  |
| --- | --- | --- |
| Criteria | Mark | Comments |
| Design Quality | 20/20 |  |
| Correct Object-Oriented Principles | 40/40 | Good use of enumeration, abstraction, and packages 😊 |
| Correct use of UML | 23/30 | -2.0 Composition arrows should be going the other way, the diamond should be next to the child rather than the parent  -3.0 You should include relationships between classes as well as between packages to indicate things like the relationship between user and vehicle, maingamelogic and user,…  -2.0 Repeated variables in bus, car, truck should just be initialized in the vehicle interface rather than repeating them in each class – you can update them in their respective classes instead |
| Matching Java Code | 10/10 |  |
| Total | 93/100 |  |

**Additional Comments:**